Name

Concept

Appearance

Agility	d	*Pace*	
Smarts	d	*Parry*	
Spirit	d	*Charisma*	
Strength	d	*Toughness*	
Vigor	d	*Special*	

Savage Skills

d

d

d

d

d

d

Hindrances

Edges & Powers

Weapons or Notes

Wounds -1 -2 -3 **Fatigue** -1 -2 -3