

CLOAK

Tyrone Johnson [Secret]

Affiliations

- 6 Solo
- 10 Buddy
- 8 Team

Distinctions

- Dark Vigilante
- Murky History
- Struggle with Hunger



XP: ____ PP: ____

Power Sets

Darkforce Dimension

- 8 Darkforce Control
- 10 Intangibility
- 8 Teleport

SFX: *Area Attack*. Target multiple opponents. For each additional target, add d6 to your pool and keep +1 effect die.

SFX: *Enveloping Darkness*. When using Darkforce Control to create a complication, add d6 to your pool and step up the effect by +1.

SFX: *Feed*. On a successful action that uses Darkforce Control to deal physical stress, step up Darkforce Control by +1 for your next action and either spend 1 PP or add the effect die to the doom pool. A target that becomes stressed out from this action is removed from play.

SFX: *Spirited Away*. Spend 1 PP to take physical stress intended for an ally as mental stress.

Limit: *Hunger*: If an action that includes the *Feed* SFX fails, take emotional stress equal to your own effect die. If stressed out, shutdown Darkforce Dimension. Activate an Opportunity to recover.

Limit: *Mutant*. Earn 1 PP when affected by mutant-specific Milestones and tech.

Specialties

- 8 Covert Expert
- 8 Crime Expert
- 8 Menace Expert
- 8 Mystic Expert

Milestones

Fighting the Hunger

1 XP when you use your Feed SFX in a scene.

3 XP when you pull your punches using Feed so your opponent doesn't become stressed out, or activate your Hunger Limit.

10 XP when you leave your team in order to satisfy your hunger or pledge to no longer feed off of sentient beings.

War on Drugs

1 XP when you first target a drug dealer or villain linked with drugs.

3 XP when you consume the target with your Feed SFX or are convinced by an ally to show mercy.

10 XP when you shut down a major drug cartel or abandon your mission as hopeless.

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