

ICEMAN

Bobby Drake [Secret]



AFFILIATIONS

- 6 Solo
- 8 Buddy
- 10 Team

DISTINCTIONS

- **First Class**
- **Solid Friendships**
- **Unknown Potential**

POWER SETS

THERMAL REDUCTION

- 8 Ice Blast
- 10 Superhuman Durability
- 10 Ice Mastery
- 8 Intangibility
- 8 Ice Slide
- 8 Thermal Senses
- 8 Growth
- 10 Superhuman Stamina

SFX: *Area Attack.* Target multiple opponents. For every additional target, add d6 to your pool and keep +1 effect die.

SFX: *Icy Constructs.* When using Thermal Reduction to create assets or complications, add d6 and step up effect die by +1.

SFX: *Immunity.* Spend 1 PP ignore stress, trauma or complications caused by Cold or Ice.

SFX: *Unleashed.* Step up or double any Thermal Reduction power for one action. If that action fails, add a die to the doom pool equal to the power of the die you unleashed.

Limit: *Conscious Activation.* While stressed out, asleep or unconscious, shutdown Thermal Reduction. Recover Thermal Reduction when you recover that stress or wake up. If you take Emotional Trauma, shutdown Thermal Reduction until you recover that trauma.

Limit: *Heat Sensitive:* Shutdown a Thermal Reduction power vs. a heat or fire based attack and gain 1 PP. Recover power by activating an opportunity or during a transition scene.

Limit: *Mutant:* Earn 1 PP when affected by mutant-specific Milestones or tech.

SPECIALTIES (DICE OPTIONS: SPLIT D10 INTO 2D8/3D6 OR D8 INTO 2D6)

- 8 Cosmic Expert
- 8 Combat Expert

MILESTONES

DISASTERS IN LOVE

1 XP when you choose to express flirt with a teammate.

3 XP when your interest in your chosen character is the cause for inter-party conflict.

10 XP when you either watch your chosen character take d10 or more trauma or the relationship ends causing you emotional stress or trauma.

IMMATURE ALLY

1 XP when you use your powers to create an asset for a teammate.

3 XP when an ally accuses you of not taking things seriously.

5 XP when you either leave the team or accept a leadership position.

STRESS

P 4 6 8 10 12 M 4 6 8 10 12 E 4 6 8 10 12